








	
	<b>Drums of War™</b>	<b>Blood of Gladiators™</b>	<b>Fields of Honor™</b>	<b>Drums of War™</b>	<b>Blood of Gladiators™</b>	<b>Fields of Honor™</b>
 <b>Druid</b>	<b>Oakenclaw</b> , 27, Night Elf, Feral (1), Flip Oakenclaw >>> This turn, Oakenclaw is in <b>bear form</b> and has Form (1) until you strike with a weapon or play a non-Feral ability.	<b>Gwon Strongbark</b> , 27, Night Elf, Balance (4), Flip Gwon >>> Ally tokens in your party have +2 ATK this turn.	<b>Lanthus the Restorer</b> , 27, Night Elf, Restoration (2), Flip Lanthus >>> Exhaust target ally.	<b>Maleo the Blur</b> , 28, Tauren, Feral (2), Flip Maleo >>> This turn, Maleo is in <b>cat form</b> and has Form (1) until you strike with a weapon or play a non-Feral ability.	<b>Brahu Starsear</b> , 28, Tauren, Balance On your turn: (4), Flip Brahu >>> Put two Treant ally tokens into play with 1 [melee] ATK / 1 health.	<b>Dorn the Tranquil</b> , 28, Tauren, Restoration (2), Flip Dorn >>> Dorn heals 2 damage from each friendly hero and ally.
 <b>Hunter</b>	<b>Shaii, Strategist Supreme</b> , 28, Night Elf, Survival If Shaii is defending: [Activate], Flip Shaii >>> Shaii deals 1 melee damage to target attacker.	<b>Feera Quickshot</b> , 28, Draenei, Marksmanship (1), Flip Feera >>> You pay (2) less the next time you strike with a Ranged weapon this turn.	<b>Magnus the Depriver</b> , 28, Dwarf, Beast Mastery On your turn: (2), Flip Magnus >>> Target player turns one of his face-up resources face down.	<b>The Longeye</b> , 28, Troll, Survival On your turn: (5), Flip The Longeye >>> Destroy target opposing ally if it has or shares the highest cost among opposing allies.	<b>Sharpeye Yan'ja</b> , 28, Troll, Marksmanship On your turn: (2), Flip Yan'ja >>> Yan'ja deals ranged damage to target ally equal to 1 plus the combined ATK of your Ranged weapons.	<b>Boum the Bloodseeker</b> , 28, Orc, Beast Mastery (3), Flip Boum >>> Target ally has <b>ferocity</b> this turn.
 <b>Mage</b>	<b>Spellweaver Jihan</b> , 25, Human, Arcane Flip Jihan >>> The next time Jihan would deal damage with an ability this turn, she deals that much +1 instead.	<b>Nicholas Merrick</b> , 25, Human, Fire On your turn: (3), Flip Nicholas >>> Nicholas deals 2 fire damage to each opposing ally.	<b>Loraala the Frigid</b> , 25, Draenei, Frost (2), Flip Loraala >>> Loraala deals 3 frost damage to target hero. A hero dealt damage this way can't attack this turn.	<b>Velindra Sepulchre</b> , 25, Undead, Arcane (1), Flip Velindra >>> This turn, target ally can't attack or protect, loses and can't have powers, and is also a Sheep.	<b>Cerripha Sunstreak</b> , 25, Blood Elf, Fire (1), Flip Cerripha >>> Cerripha deals 3 fire damage to target hero.	<b>Zi'mo the Empowered</b> , 25, Troll, Frost (1), Flip Zi'mo >>> Zi'mo has +2 ATK while damaged this turn.
 <b>Paladin</b>	<b>Grand Marshal Goldensword</b> , 29, Human, Retribution On your turn: (5), Flip Goldensword >>> Target ally deals holy damage to itself equal to its ATK.	<b>Bronson Greatwhisker</b> , 29, Dwarf, Holy (5), Flip Bronson >>> The next time target ally would be dealt damage this turn, prevent it, and your hero heals 1 damage from that ally for each damage prevented this way.	<b>Zophos the Vengeful</b> , 29, Draenei, Protection (3), Flip Zophos >>> Zophos deals 3 unpreventable holy damage to target attacker.	<b>Justice Blindburn</b> , 29, Blood Elf, Retribution (3), Flip Blindburn >>> When the next ally in your party is destroyed this turn, each opponent destroys an ally in his party.	<b>Thoros the Savior</b> , 29, Blood Elf, Holy (4), Flip Thoros >>> Thoros heals 2 damage from target hero or ally. Draw a card.	<b>Addisyn the Untouchable</b> , 29, Blood Elf, Protection (3), Flip Addisyn >>> Choose arcane, fire, frost, nature, or shadow. Addisyn has the chosen <b>resistance</b> this turn.
 <b>Priest</b>	<b>Martiana the Mindwrench</b> , 26, Dwarf, Shadow (1), Flip Martiana >>> Target player discards a card if he already discarded a card this turn.	<b>Kalatine Carmichael</b> , 26, Human, Discipline (1), Flip Kalatine >>> The next time Kalatine would be dealt damage this turn, prevent it.	<b>Katianna the Shrouded</b> , 26, Night Elf, Holy (1), Flip Katianna >>> Heroes and allies in your party are <b>elusive</b> this turn.	<b>Spiritualist Sunshroud</b> , 26, Blood Elf, Shadow On your turn: (3), Flip Sunshroud >>> Target player destroys an ally in his party.	<b>Witch Doctor Koo'zar</b> , 26, Troll, Discipline (1), Flip Koo'zar >>> Ready up to three target resources.	<b>Emek the Equalizer</b> , 26, Undead, Holy On your turn: Flip Emek >>> You and target opponent each discard a card.
 <b>Rogue</b>	<b>Umbrage</b> , 27, Night Elf, Combat (1), Flip Umbrage >>> Remove target attacker from combat.	<b>Gyro of the Ring</b> , 27, Gnome, Subtlety On your turn: (2), Flip Gyro >>> If Gyro has <b>stealth</b> , destroy target exhausted ally.	<b>Meganna the Stalker</b> , 27, Human, Assassination (3), Flip Meganna >>> This turn, heroes and allies in your party have <b>stealth</b> , and they can attack <b>elusive</b> heroes and allies.	<b>Sinthya Flabberghast</b> , 27, Undead, Combat (3), Flip Sinthya >>> When Sinthya next deals combat damage to a hero or ally this turn, she also deals that much melee damage to a second target hero or ally.	<b>Savitir Skullmasher</b> , 27, Orc, Subtlety (1), Flip Savitir >>> If Savitir has <b>stealth</b> , destroy target exhausted equipment.	<b>Skumm the Pillager</b> , 27, Troll, Assassination On your turn: (3), Flip Skumm >>> Turn target resource face down.
 <b>Shaman</b>	<b>Zorin of the Thunderhead</b> , 28, Draenei, Elemental On your turn: (5), Flip Zorin >>> Zorin deals 3 nature damage divided as you choose to any number of target heroes and/or allies.	<b>Statia the Preserver</b> , 28, Draenei, Restoration (2), Flip Statia >>> Prevent all damage that would be dealt to target Totem this turn.	<b>Kinivus the Focused</b> , 28, Draenei, Enhancement (3), Flip Kinivus >>> You can't discard cards this turn.	<b>Shalu Stormshatter</b> , 28, Orc, Elemental (3), Flip Shalu >>> Destroy target ability that's not attached to a friendly hero or ally.	<b>Tribemother Torra</b> , 29, Tauren, Restoration (3), Flip Torra >>> Target up to three heroes and/or allies. Torra heals 3, 2, and 1 damage from them, respectively.	<b>Sepirion the Poised</b> , 28, Troll, Enhancement (3), Flip Sepirion >>> Ready Sepirion and one of your weapons.
 <b>Warlock</b>	<b>Pidge Filthfinder</b> , 28, Gnome, Demonology On your turn: (4), Flip Pidge >>> Look at target player's hand and remove a card in it from the game.	<b>Kristoff Manchester</b> , 28, Gnome, Affliction (2), Flip Kristoff >>> When Kristoff deals damage with an attachment this turn, he heals that much from himself.	<b>Ryno the Wicked</b> , 28, Gnome, Destruction On your turn: (2), Flip Ryno >>> Put a Felhunter Demon ally token into play with 1 [melee] ATK / 1 health and Pet (1).	<b>Turane Soulpact</b> , 28, Blood Elf, Demonology On your turn: (3), Flip Turane, destroy X allies in your party >>> Turane deals X shadow damage to target hero or ally.	<b>Andarius the Damned</b> , 28, Undead, Affliction (2), Flip Andarius >>> Put an attached ability you control into its owner's hand.	<b>Kileana the Inferno</b> , 28, Blood Elf, Destruction (2), Flip Kileana >>> Kileana deals 2 fire damage to each ally in your party and 1 fire damage to each other ally.
 <b>Warrior</b>	<b>Lord Benjamin Tremendous</b> , 30, Dwarf, Fury On your turn: (4), Flip Benjamin >>> Opposing allies have -1 health this turn.	<b>Chloe Mithrilbolt</b> , 30, Gnome, Protection (1), Flip Chloe >>> When Chloe protects this turn, ready her.	<b>Keward the Ravager</b> , 30, Dwarf, Arms (3), Flip Keward >>> Opposing allies have -1 health while Keward is defending this turn.	<b>Boarguts the Impaler</b> , 30, Orc, Fury (3), Flip Boarguts >>> Boarguts has +1 ATK this turn for each of your weapons.	<b>"Bonewall" Simms</b> , 30, Undead, Protection (2), Flip Bonewall >>> Target hero or ally is a <b>protector</b> this turn.	<b>Kaniya the Steadfast</b> , 31, Tauren, Arms (3), Flip Kaniya >>> Heroes and allies in your party are <b>protectors</b> this turn.